

CORBAN COMICS STORY MAP

Here is a simple way to turn ideas into a story.

Just answer each question in the "Notes" section and you will have mapped out a captivating story in no time.

TIP: To make a quick Comic, download my "Panel Templates" and use a whole page to capture each one of these steps.

For example... **1** = ONE PAGE OF YOUR COMIC **2** = ONE PAGE OF YOUR COMIC

1

Introduce your Hero.

Explain the character(s) and the context

- Where is the Hero?
- What is life like?
- How does the Hero feel at this stage?

2

Problem/Evil.

Explain what stopped life from being as it was before

- What Happened?
- How is this Bad?
- How does the Hero feel because of this?

3

Need Help!

Hero seeks help (a guide) and they form a plan

- Who is guide?
- Why are they trustworthy?
- What is the plan?

4

Quest and trials

Hero is sent to defeat evil (solve the problem) and needs help along the way (team/friends.)

- Who can join to help?
- What trials arise on the quest?
- How do they Overcome (smaller) trails?

5

Final Battle

Hero Confronts the "Main Bad Guy"

- How does this come about? (where is it, explain the context)

- How does the Hero defeat the enemy?

6

resolution

hero heads home with new friends, and has learnt/grown.

- What is the life line now?

- How does hero (and team) feel?

(Optional)

- Are there still any problems to be solved? (leading to a second book)